

III. **“D/E” BONUS (D/E) – LEVEL 10 ONLY**

A. **(“D”) / (“E”) ELEMENTS MAY REPLACE**

1. Required Value Part of (“A”) / (“B”) / (“C”) and
2. Awarded “D/E” Bonus (D/E).

B. **“D/E” BONUS (D/E) AWARDED**

1. (“D”) and (“E”) elements performed successfully.
2. Without Fall.
3. Without Spot.

C. **MAXIMUM OF + 0.40 AWARDED** for “D/E” Bonus (D/E).

1. (“D”) elements each receive + 0.10 Bonus.
2. (“E”) elements each receive + 0.20 Bonus.

D. **SAME (“D”) / (“E”) ELEMENT** eligible for “D/E” Bonus (D/E) One (1) Time Only.

EXCEPTION: Same “D/E” element performed Two (2) Times,

1. First Time not performed successfully,
2. Second Time with successful performance,
3. Value-Part credit awarded,
4. “D/E” Bonus (D/) awarded.

E. **(“D”) / (“E”) ELEMENT PERFORMED AT LEVEL 9**

1. Not eligible for “D/E” Bonus (D/E).

IV. **ADDITIONAL BONUS + 0.10 – LEVEL 10 ONLY**

A. **ELIGIBLE TO EARN BONUS POINTS**

1. Both Connection Value Bonus (CV) and “D/E” Bonus (D/E),
 - a. Minimum of + 0.10 for (D/E)
 - b. Minimum of + 0.10 for (CV).
2. Remaining 0.30 may be earned
 - a. (D/E) Bonus or (CV) Bonus.
 - b. Maximum Start Value = 10.00.
3. Eligible for Additional Bonus + 0.10 (not included in Start Value).
 - a. Must have 10.0 SV
 - b. Total Bonus = +0.60 or more, and
 - c. Minimum of One (“E”) Acro element (no fall / spot).

B. **ADDITIONAL BONUS – NOT INCLUDED IN START VALUE**

1. Each Judge adds the Bonus to her / his score and must visibly indicate, by means of a placard or other signage, that the Bonus was awarded.
2. If using paper score slips, the Judge should also indicate in writing any Bonus awarded.

V. BONUS RESTRICTIONS**A. FALLS or SPOT:**

1. During (“D”) / (“E”) element – No (D/E)
2. In Connection Value element – No (CV)

EXCEPTION: Connection of Three (3) or Four (4) Value Parts, Fall on Last Element:

- a. First Two (2) or Three (3) elements eligible for Connection Value (CV) Bonus.
- b. Award (CV) Bonus for successfully completed connections.

EXAMPLE:

Round-off, Flic-Flac

Whip Salto (“A”)

Flic-Flac

Double Salto Backward Tucked (“D”)

Front Salto (“A”) – Falls on Front Salto.

(“A”) → (“D”) (“A”) FALL

Award + 0.10 (CV) Indirect connection

Whip Salto(“A”) → Double Salto Backward Tuck (“D”)

B. REPEATED (“D”) / (“E”) ELEMENT:

1. “D/E” Bonus (D/E) awarded One (1) Time.
2. Different Connection before / after – No “D/E” Bonus (D/E) a Second Time.

EXCEPTION: Same “D/E” element performed Two (2) Times,

1. First Time not performed successfully.
2. Second Time with successful performance.
3. Value-Part credit awarded.
4. “D/E” Bonus (D/E) awarded.

C. EXACT SAME CONNECTION REPEATED, (CV) BONUS NOT AWARDED.**D. LEVEL 10 ELIGIBLE for MAXIMUM BONUS CREDIT:**

1. Maximum + 0.40 may be awarded for (CV).
2. Maximum + 0.40 may be awarded for (D/E).

E. LEVEL 9 ELIGIBLE for 0.30 MAXIMUM CONNECTION VALUE (CV) BONUS.**F. LEVEL 9 NOT ELIGIBLE for “D/E” BONUS (D/E):**

1. Allowed or Restricted,
2. No “D/E” Bonus (D/E).
3. Connection Value (CV) Bonus using (“D”) or (“E”)
 - a. Receives (“C”) Value-Part credit
 - b. (CV) possible with principle using (“C”) instead of (“D”) or (“E”).

EXAMPLE: FLOOR

Double Front Salto Tucked (“E”) + Pike Jump (“B”)

- LEVEL 10 awarded + 0.10 (CV) Bonus AND + 0.20 for (D/E) Bonus.
- LEVEL 9 – Not eligible for (CV) due to no (“C”) + (“B”) CV principle.
Not eligible for (D/E) Bonus.

G. LEVEL 6 / 7 / 8 NOT ELIGIBLE for CONNECTION VALUE (CV) BONUS.